

Have FUN & Love FOR YOU

by Fred Horn

Some years ago my good friend Niek Neuwahl sent me a small puzzle he had developed. Niek is a Dutchman living in Italy; architect by trade, but especially one of the leading game-inventors in the world. The puzzle, called the *Love FOR YOU* puzzle, came stored in a small match-box, and it is really something special because two complete different solutions are possible using the same puzzle pieces. Figure 1 is a picture of the box and the pieces. Figures 2 and 3 show both solutions.

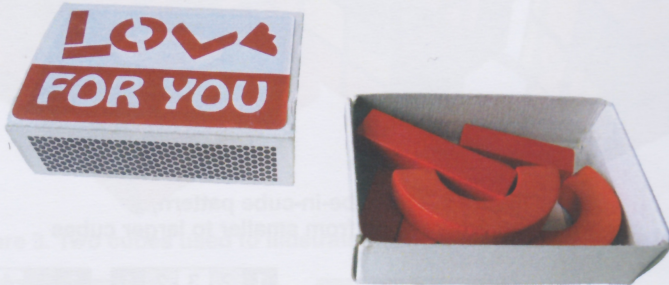


Figure 1. The *Love FOR YOU* puzzle with box



Figure 2. The first solution of the *Love FOR YOU* puzzle

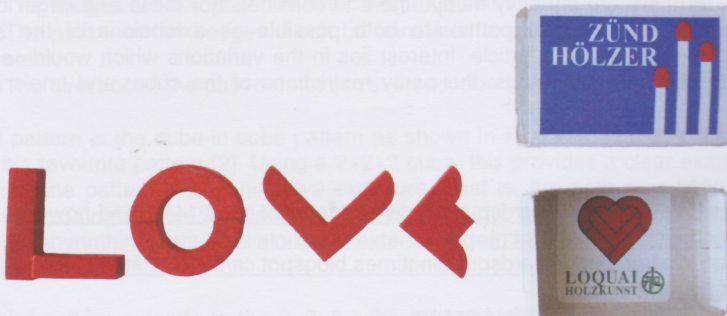


Figure 3. The second solution of the *Love FOR YOU* puzzle

When I received the *Love FOR YOU* puzzle, it was really funny, because at that time I was working on something similar, also a kind of puzzle with a two-way solution I named *Have FUN*.

One challenge was the same: with the puzzle pieces you should construct the name of the game. But the other challenge differs and is a packing-problem: how to get the pieces into the box. My puzzle has never reached the status of a published puzzle, only my prototype from June 4, 2007 is proof that the idea exists also in material form to play with; see Figure 4. Figure 5 shows the solution and the pieces.



Figure 4. The *Have FUN* puzzle in the box

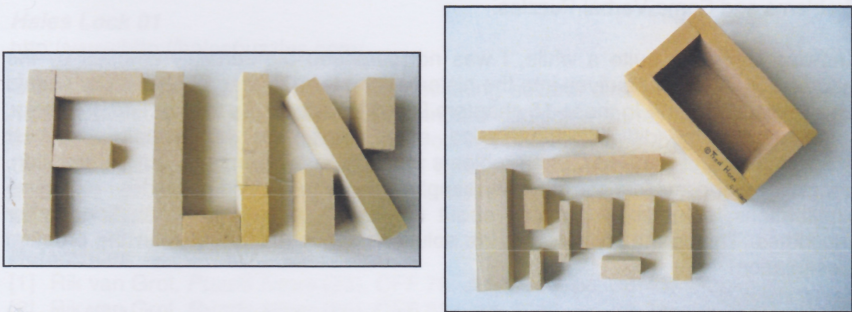


Figure 5. The *Have FUN* puzzle (solution left, pieces and box right)