

# Have FUN & LOVE FOR YOU

Article & photos by Fred Horn

**S**ome years ago, my good friend Niek Neuwahl, a Dutchman living in Italy and architect by trade, sent me a small puzzle he had developed. Let it be known, Niek is especially one of the leading game inventors in the world.

This "LOVE FOR YOU" puzzle, stored in a small matchbox, is really something special because two completely different solutions are possible using the same puzzle pieces.

The box and its pieces are pictured at right. And below are the two ways to solve the puzzle:



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hen I received his gift, it was really funny because back then I was also working on something similar, a kind of puzzle with a two-way solution. I had named it "Have FUN

One element in common with the two puzzles was that you had to form the name of the game with the pieces. In addition, with "Have FUN," one had to figure out how to get the puzzle pieces back into the box. A basic "packing-problem" puzzle.

My puzzle never reached the status of being published; only my prototype from 4/6/2007 exists to prove the idea and to demonstrate its play. [AGPC](#)



Box and puzzle pieces

The solution for the name:

